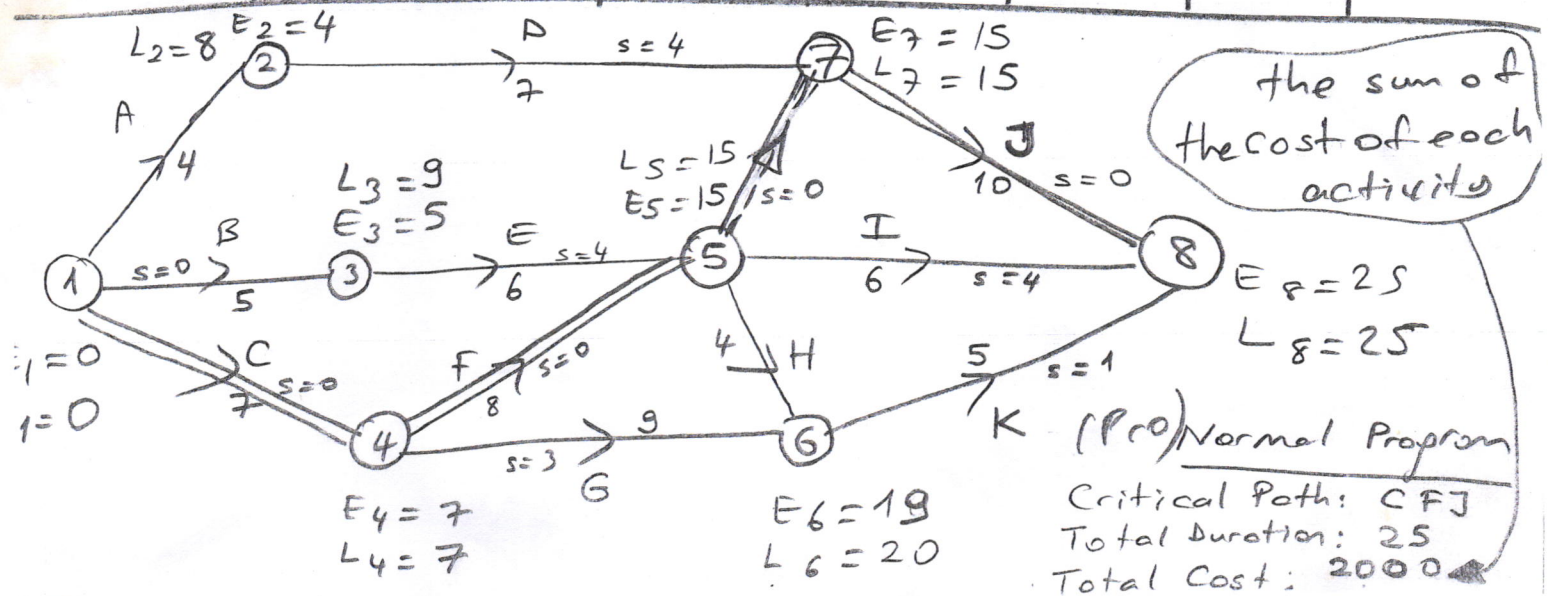


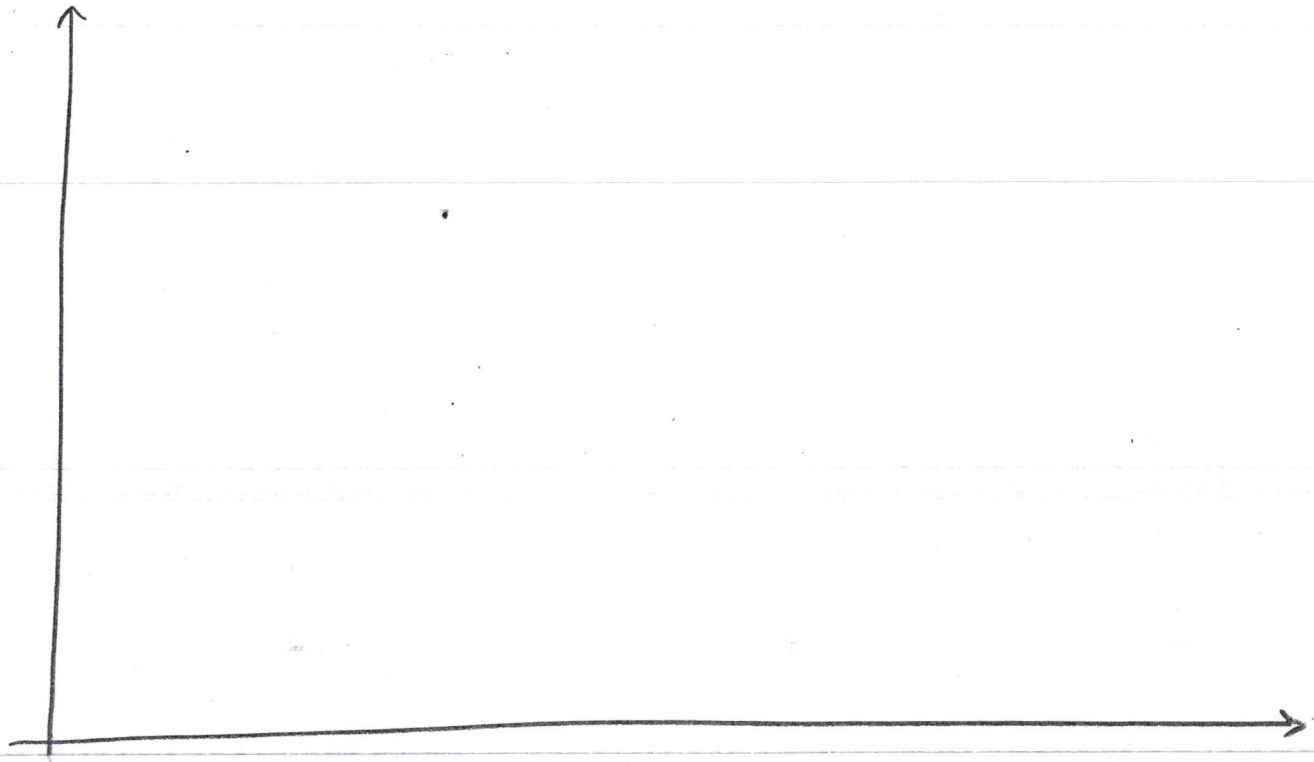
EXAMPLE Table below gives the activities^③ of a project, their predecessor(s) and their durations. a) Draw the network for the project b) Determine the critical path. c) Construct the time schedule d)

Activity	Predecessor(s)	Duration		Cost		Slor
		<u>Normal</u>	<u>Fast</u>	<u>Normal</u>	<u>Fast</u>	
A	—	4	2	100	160	30
B	—	5	5	200	200	—
C	—	7	4	250	310	20
D	A	7	5	180	210	15
E	B	6	6	120	120	—
F	C	8	4	150	250	25
G	C	9	6	200	320	40
H	E, F	4	3	160	220	60
I	E, F	6	5	240	300	60
J	E, F, D	10	5	150	350	40
K	H, G	5	5	250	250	—



Time schedule

(4)



Critical Activities $\Rightarrow C - F - J$

Their slope $\Rightarrow 20^{\oplus} - 25 - 40$

Activity C has the minimal slope, thus it must be shorter. But how much??

Crashing amount = min { Maximal crashing amount of activity C, Free Floats of Alternative Noncritical paths }

Alternative non-critical paths

- 1) starts from the same or backward event with activity C.
- 2) leads to the critical path(s).

Alternatif yolların kritik yol oluyormu?

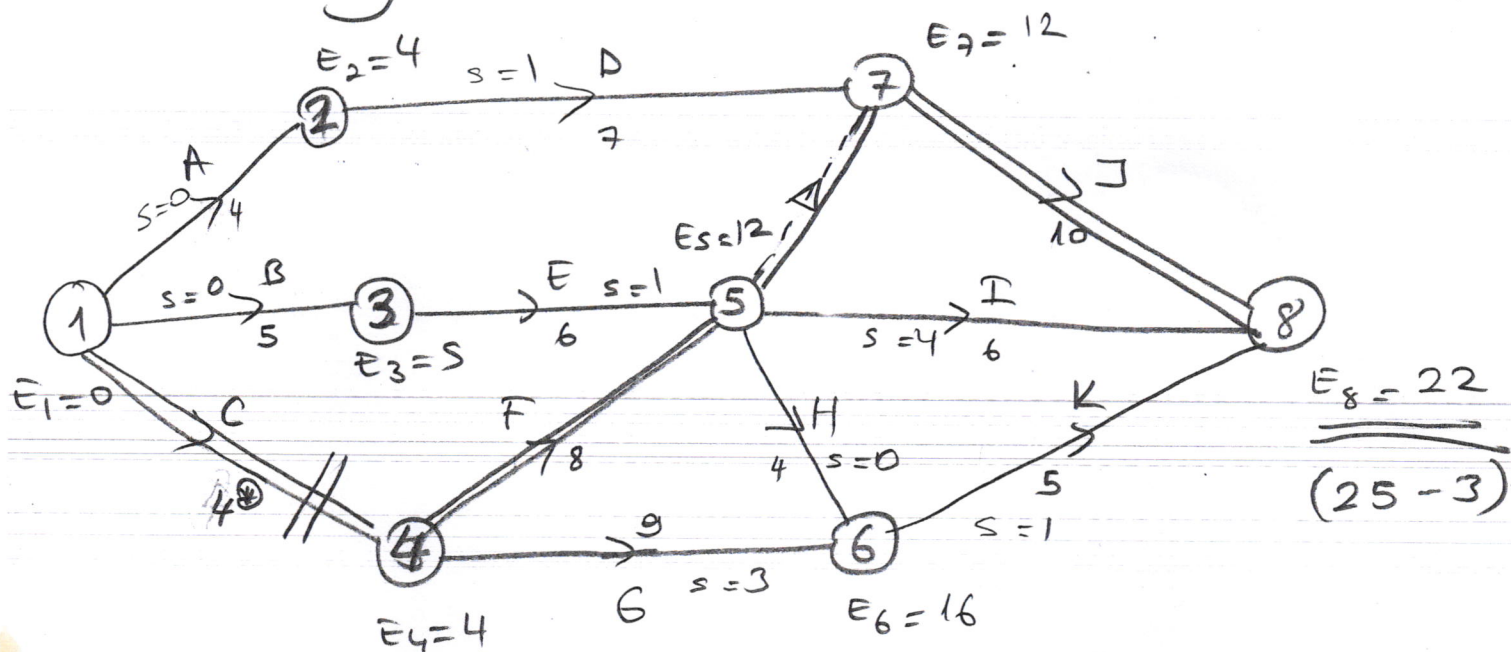
= 'den gitmeden başlangıçtan bitişe gidebilen yol = alternatif yol)

Crashing
Amount
of
Activity C

$$= \min \left\{ \underbrace{7-4}_3, \underbrace{0+4}_{A-D}, \underbrace{0+4}_{BE} \right\} = 3$$

Crashing limit of Activity C.

$\Rightarrow$ Activity C will be shorter 3 units.



(Pr 1)

Critical Paths

= C - F - J

Total

= 22

Duration

$$\text{Total Cost} = 2000 + 20 \times 3 = \underline{\underline{2060}}$$

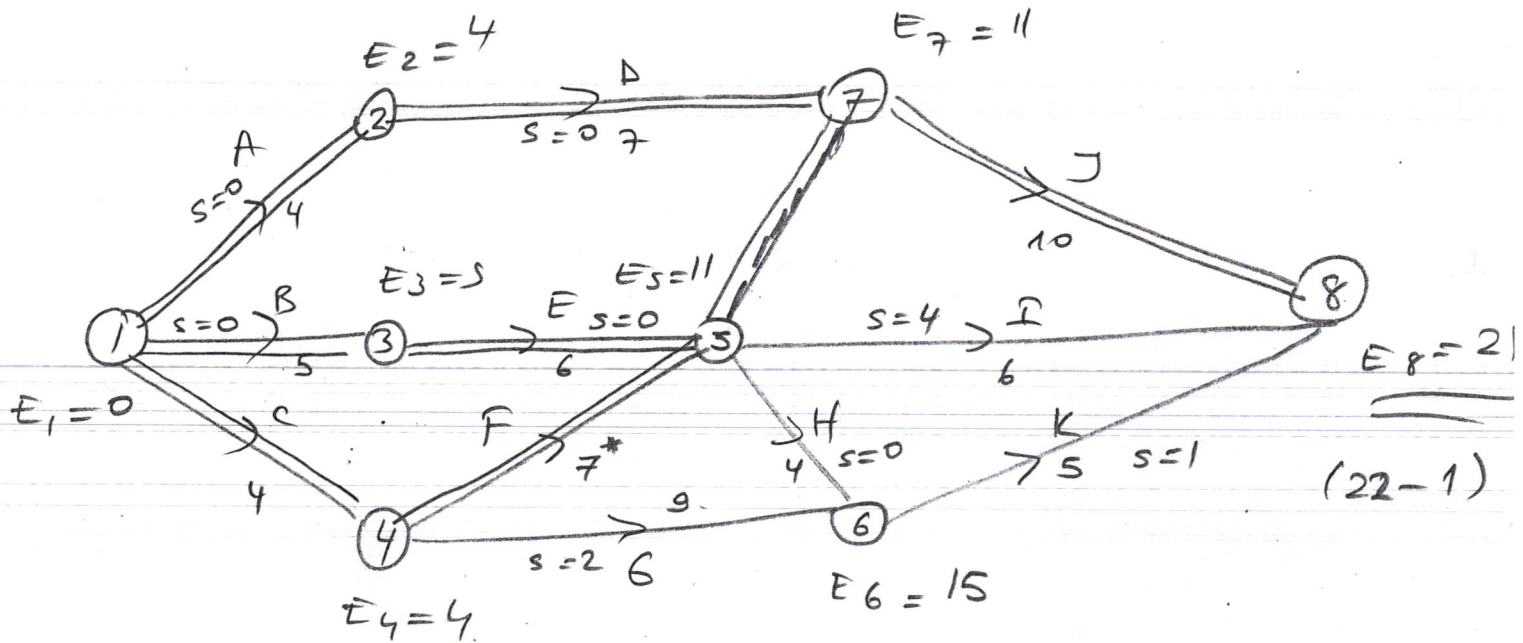
Activity C reached its crashing limit, thus it can not be shorter anyway. We denote this with " // " on the relevant activity.

C - F - J Activity F has the
X - 25[⊙] - 40 minimal slope, Thus it must
be shorter.

Crashing Amount of Activity F = $\min \left\{ \frac{8-4}{4}, 3+1, 0+1, 0+1 \right\}$ (6)
 F GK BE AD

= 1 unit.

⇒ Activity F will be shorter 1 unit.



(Pr 2)

Critical Paths = ~~A~~ - F - J

~~B~~ - ~~C~~ - J

A - D - J

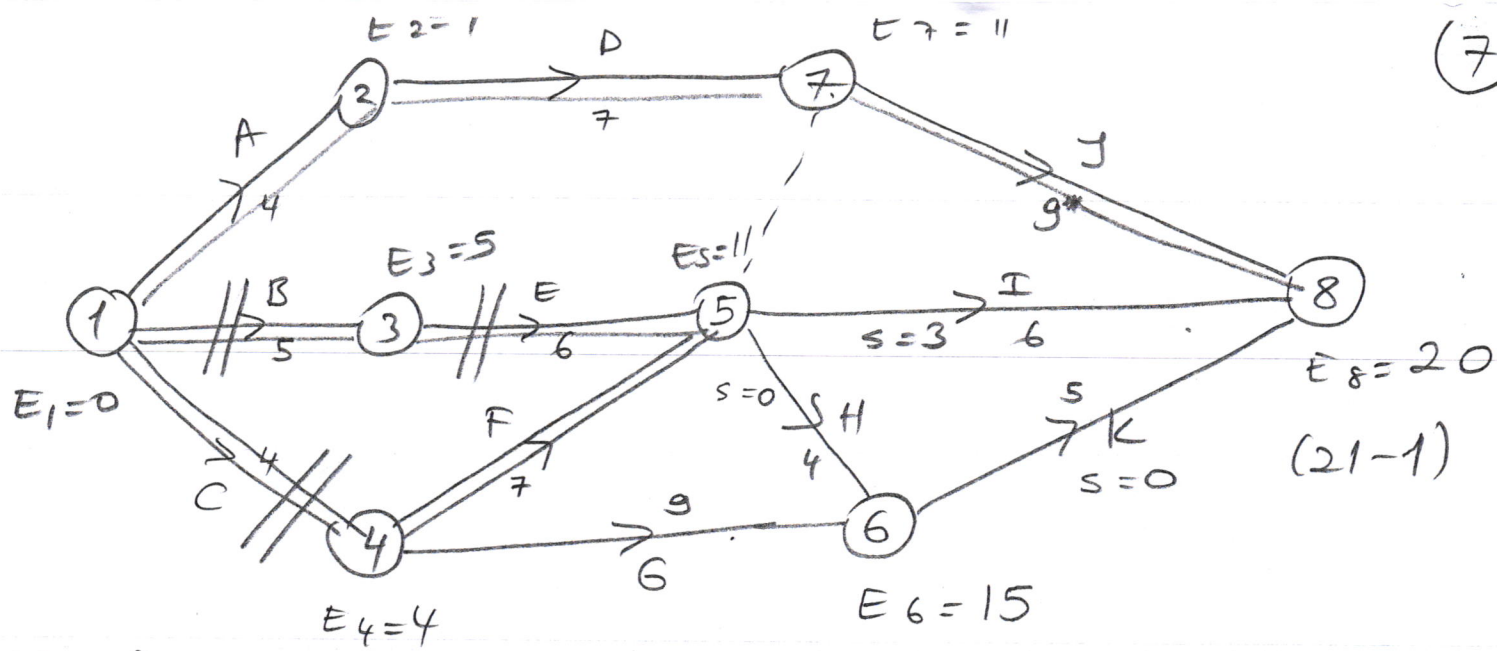
Activity J will be shorter.

Total Duration = 21

Total Cost = 2060 + 1 × 25 = 2085.

Crashing Amount = $\left\{ \begin{matrix} 10-5, & 4, & 0+1 \\ J & I & H-K \end{matrix} \right\} = 1 \text{ unit.}$

Activity J will be shorter 1 unit.



(Pr 3)

~~X~~ - F - J

~~X-X~~ - J

A - D - J

~~X~~ - ~~X~~ - H - K

~~X~~ - F - H - K

Possible crashing activities

J-H / J-K

40+60 / 40+X

Total Duration 20

= 100.

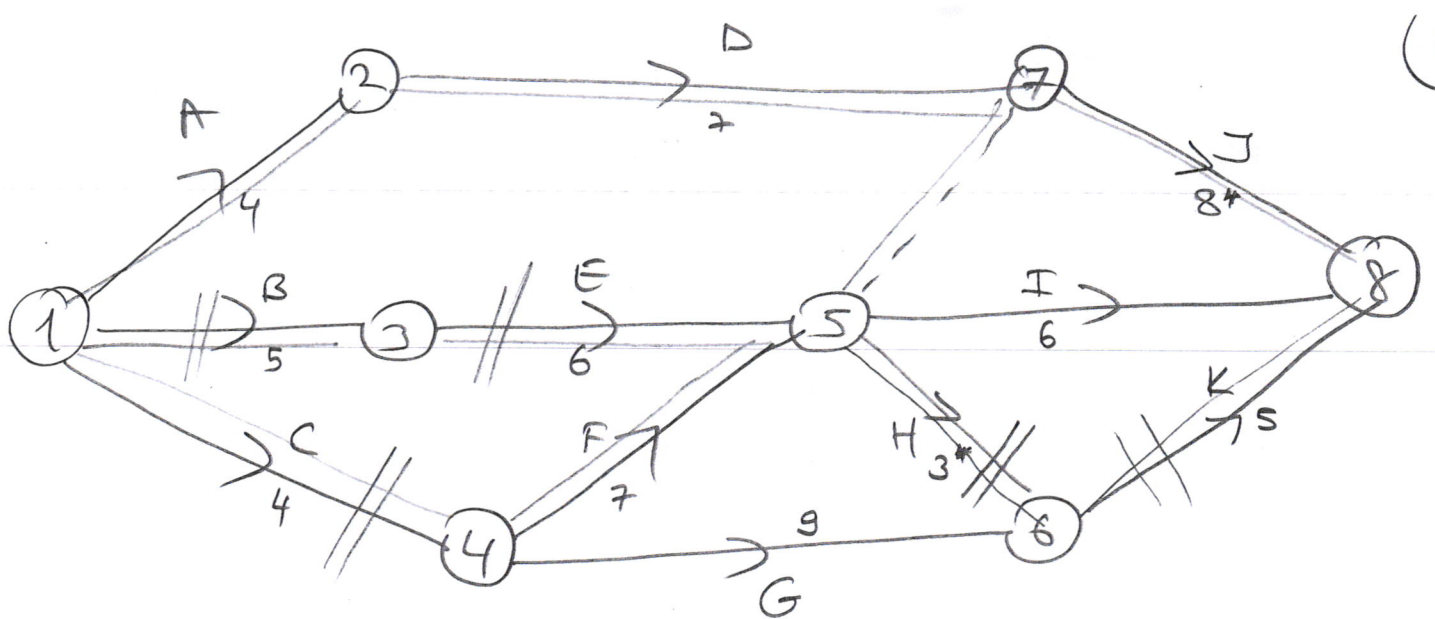
$$2085 + 40 \times 1 = 2125.$$

Activities J and H will be shorter.

Crashing Amount of J and H

$$= \min \left\{ \frac{9-5}{4}, \frac{4-3}{1}, 3 \right\} = 1 \text{ unit.}$$

Activities J and H will be shorter 1 unit



(Pr 4)

Since the critical path BETIK is reached

its crashing limit, it is not possible to shorten the total project duration. Thus crashing process is over.

Homework (CPM-4)

Table on below gives the activities of a project, their predecessor(s), durations and costs.

- Draw the network for the project.
- Determine the critical path.
- Construct the Time Schedule. $\rightarrow E, L,$
- Obtain programs with minimum costs.

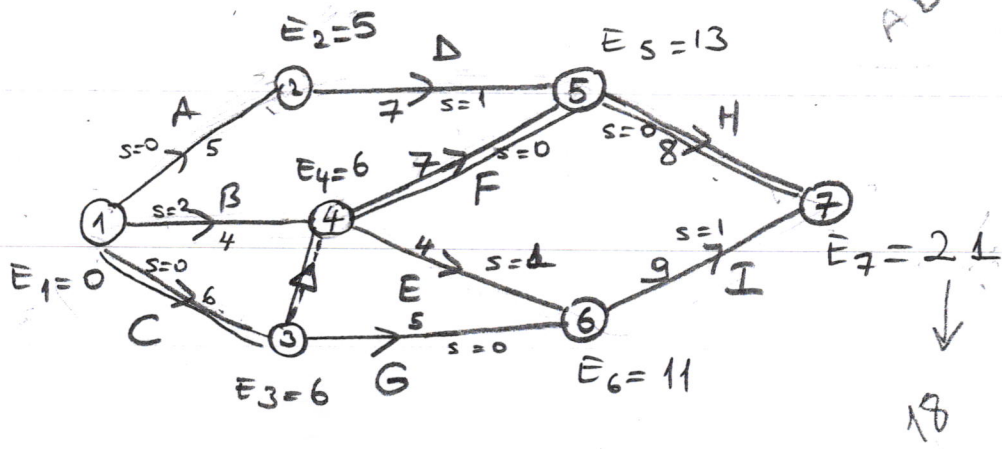
Activities	Predecessor(s)	Durations		Costs		
		Normal	Crashed	Normal	Crashed	
A	---	5	3	100	150	25
B	---	4	2	180	200	10
C	---	6	3	170	200	10
D	A	7	5	200	260	30
E	B, C	4	4	120	120	—
F	B, C	7	7	150	150	—
G	C	5	3	180	250	35
H	D, F	8	6	200	300	50
I	E, G	9	6	100	160	20

1400

(CPM - 4)

ADH - 20

(10)



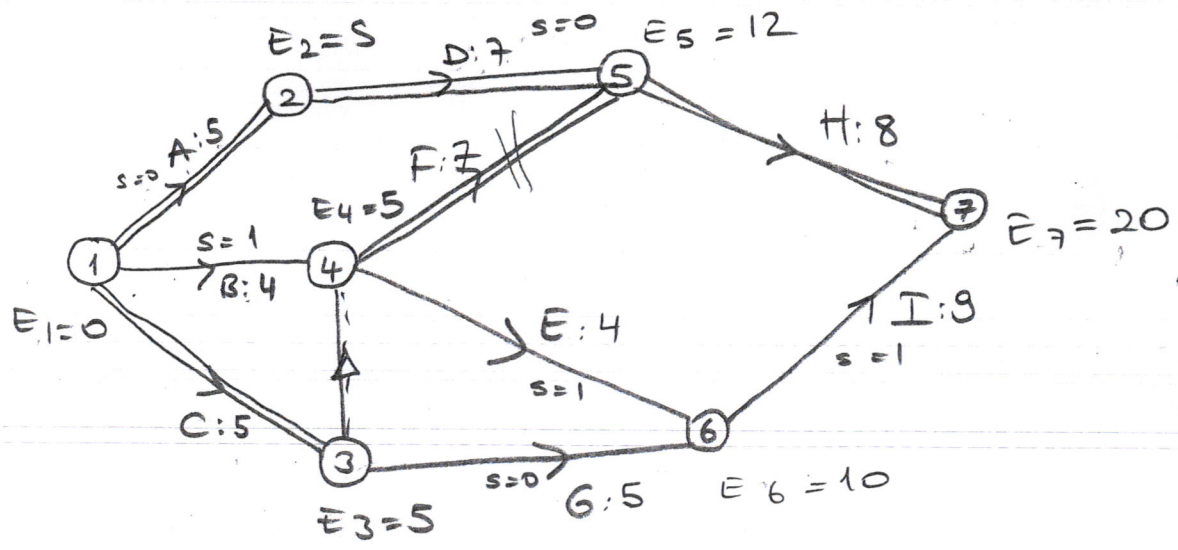
Pr 0
CFH
21
1400 //

C - F - H
1 - 1 - 1
1.0 - - 50

$E = \max \{E_i + D\}$
 $s = FF_{ij} = E_j - E_i + D_{ij}$

Crashing amount = min { 3, 2, 0+1 } = 1
C, B, A-D, B-I

Activity C will be shorter 1 unit.

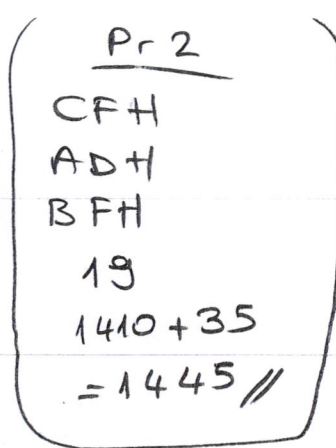


Pr 1
CFH: 20 → 18
ADH: 20 → 10
20
1400 + 10
= 1410 //

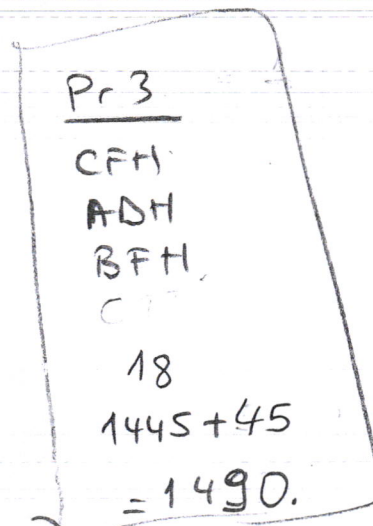
C-H → 2, A-D → 1, C-A → 10+25=35, C-D → 10+30=40, C-H (crossed out)

Crashing Amount = min { 2, 2, 1 } = 1
A, C, B

Activities C and A will be shorter 1 unit



Cash. Amount = $\min \{ \underset{C}{1}, \underset{A}{1}, \underset{B}{2} \} = 1.$



Activity A: Duration 3, E=0, F=3, S=0 (Critical)

Activity B: Duration 3, E=3, F=6, S=0

Activity C: Duration 3, E=0, F=3, S=0

Activity D: Duration 7, E=3, F=10, S=0

Activity E: Duration 4, E=6, F=10, S=1

Activity F: Duration 7, E=3, F=10, S=0

Activity G: Duration 5, E=6, F=11, S=0

Activity H: Duration 7, E=10, F=17, S=0

Activity I: Duration 9, E=10, F=19, S=0

Prüf

CFH
ADH
BFH
CGI

17

1490
+ 50

1540 //

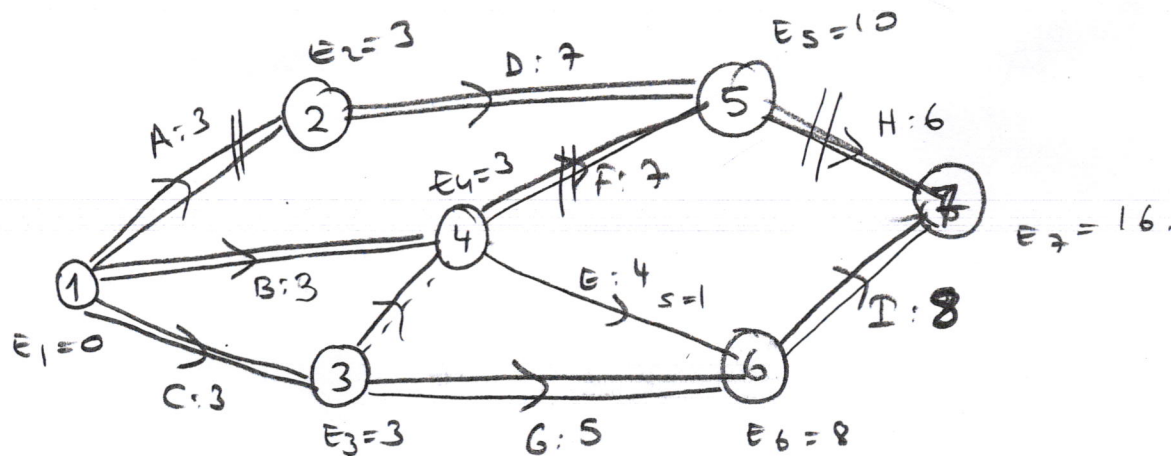
~~ADH~~
~~BDH~~
~~BH~~
~~GI~~

HI
 $50 + 20$
 $= 70^*$

HG
 $50 + 35$
 $= 85$

12

Crash Amount = $\min \left\{ \begin{array}{ccc} 1 & 3 & 1 \\ H & I & E \end{array} \right\} = 1$



Pr 5
 CFH
 ADH
 BFH
 CGI
 16
 $1540 + 70$
 $= 1610$

Since the activities CFH are reached their Speedy duration, this is the final program.

